



Algorithm: *StochPrice*

(P_{init} : Initial price, T : Unit sales period)

1. Initialization
 - 1.1. Initial price: $p := p_{init}$
 - 1.2. Initial time: $t := \text{current time}$
 - 1.3. Initial setting of trial number: $I := 1$
2. Repeat For $I = 1$ until forever
 - 2.1. Set Δ as follows: $\Delta := I^{-1/3}$
 - 2.2. For a period of T , set price to $p + \Delta$
 - 2.3. Let $S(p+\Delta)$ be the amount of sales during this time.
 - 2.4. For a period of T , set price to $p - \Delta$
 - 2.5. Let $S(p-\Delta)$ be the amount of sales during this time.
 - 2.6. Calculate the obtained profit as follows:
$$P(p + \Delta) = S(p + \Delta) \cdot (p + \Delta)$$
$$P(p - \Delta) = S(p - \Delta) \cdot (p - \Delta)$$
 - 2.7. Set the update interval A as follows:
$$A := \frac{1}{I}$$
 - 2.8. Update the current price as follows:
$$p := p + \frac{A}{\Delta} \frac{P(p + \Delta) - P(p - \Delta)}{2T}$$
 - 2.9. If necessary, clamp the value of p between the maximum and minimum possible prices.
$$p := \min\{p_{max} - \Delta, \max\{p_{min} + \Delta, p\}\}$$
 - 2.10. Update current time t .
$$t := t + 2T$$
 - 2.11. Store current time t , price p and sales
 $S(p) = S(p - \Delta) + S(p + \Delta)$ to the database.

FIG. 2

Algorithm: **FeaturePrice**

(W_{init} : Initial weight vector, T : unit sales period)

1. Initialization
 - 1.1. Initial weight vector: $W := W_{init}$
 - 1.2. Initial time: $t :=$ current time
2. Repeat For $I = 1$ until forever
 - 2.1. For item $i = 1$ until N (number of item)
 - 2.1.1. $X(i) :=$ attribute vector for item i
 - 2.1.2. $P(i) := W \cdot X(i)$
 - 2.1.3. $\Delta := I^{-1/3}$
 - 2.1.4. $\vec{V}(i) = \text{Random-vector}()$
 - 2.1.5. $\bar{\Delta}(i) = \Delta \cdot (\vec{V}(i) / |\vec{V}(i)|)$
 - 2.1.6. Set current price for item i as follows:
 $p(i) := (W + \bar{\Delta}(i)) \cdot X(i)$
 - 2.1.7. For each item i , If $p(i)_{min} > (W + \bar{\Delta}(i)) \cdot X(i)$ or
 $p(i)_{max} < (W + \bar{\Delta}(i)) \cdot X(i)$ then select maximum
 positive constant Π which satisfies the
 following equation and put $\bar{\Delta}(i) := \Pi \bar{\Delta}(i)$:

$$p(i)_{min} \leq (W + \Pi \bar{\Delta}(i)) \cdot X(i) \leq p(i)_{max}$$
 - 2.2. For a time period of T , set the price of each item (i)
 to $p(i) := (W + \bar{\Delta}(i)) \cdot X(i)$ and conduct sales.
 - 2.3. Let $S(W + \bar{\Delta}(i))$ be amount of sales thus obtained for
 each item (i).
 - 2.4. For a time period of T , set the price of each item (i)
 to $p(i) := (W - \bar{\Delta}(i)) \cdot X(i)$ and conduct sales.
 - 2.5. Let $S(W - \bar{\Delta}(i))$ be amount of sales thus obtained for
 each item (i).
 - 2.6. For each item i , calculate total profits based on
 the above amount of sales.

$$P(W + \bar{\Delta}(i)) = S(W + \bar{\Delta}(i)) \cdot X(i) (W + \bar{\Delta}(i))$$

$$P(W - \bar{\Delta}(i)) = S(W - \bar{\Delta}(i)) \cdot X(i) (W - \bar{\Delta}(i))$$
 - 2.7. For $i = 1$ until number of items
 Update the weight vector W as follows:

$$W := W + \frac{A}{|\bar{\Delta}(i)|} \frac{P(W + \bar{\Delta}(i)) - P(W - \bar{\Delta}(i))}{2T}$$
 - 2.8. Update current time t .
 $t := t + 2T$
 - 2.9. Store current time t , price p and
 $S(p) = S(W - \bar{\Delta}(i)) + S(W + \bar{\Delta}(i))$ to the database.

Algorithm: VarietySelection

(W : weight vector, G : set of items, n : number of items to be displayed, N : Number of iterations)

1. Initialization
 - 1.1. Sort G in increasing order of $PTotal(i, W)$
 - 1.2. $S := \text{First} - n(G, n)$
 - 1.3. $\bar{S} := G \setminus S$
2. Repeat for $i = 1$ until N
 - 2.1. Randomly select item $j \in S$.
 - 2.2. If there exists item k such that exchanging j, k would result in increasing the evaluation value of
$$\sum_{i \in S} \lambda_1 PTotal(i, W) + \lambda_2 H(S)$$
then make that exchange and update S and \bar{S} .
3. Output S .

FIG. 4